



COMMISSIONER POSITION TRAINED REQUIREMENTS

AREA & REGIONAL COMMISSIONERS

ACCLIMATION

SCO_1000	AIMS & METHODS	11:0
SCO_1002	BSA ORGANIZATIONAL STRUCTURE DEVELOPMENT	9:0
SCO_1004	WHAT IS CUB SCOUTING	12:0
SCO_1003	WHAT IS BOY SCOUTING	13:0
SCO_1007	WHAT IS VENTURING	9:5
SCO_1006	WHAT IS LEARNING FOR LIFE	7:5
SCO_1005	WHAT IS EXPLORING	11:0
SCO_607	WHAT IS SEA SCOUTS	12:5

TOTAL TIME: 1 HOUR 27 MIN

BEFORE 1ST MEETING

SCO_758	COMMISSIONER SERVICE FOUNDATION	4:0
SCO_733	COMMISSIONER STRUCTURE	8:0
SCO_734	ROLE OF THE UNIT COMMISSIONER	6:0

TOTAL TIME: 18 MIN

FIRST 30 DAYS

SCO_720	ACCESSING COMMISSIONER TOOLS	6:5
SCO_740	DISTRICT STRUCTURE	5:0
SCO_742	THE DISTRICT COMMISSIONER ROLE	7:0
SCO_743	THE ASSISTANT DISTRICT COMMISSIONER ROLE	11:3

TOTAL TIME: 30 MIN

POSITION TRAINED

SCO_746	JOURNEY TO EXCELLENCE FOR COMM	3:5
SCO_727	THE REPORTS BUTTON FOR COMMISSIONER TOOLS	2:0
SCO_749	COMMISSIONER TRAINING CONTINUUM & RESOURCES	4:5
SCO_763	REGIONAL & AREA ORGANIZATION	8:0
SCO_764	ROLES OF THE REGIONAL & AREA COMMISSIONER	10:0
SCO_765	TOOLS AVAILABLE TO THE REGIONAL & AREA COMM	12:0
SCO_766	AREA REGIONAL COMM ONBOARDING WORKSHEET	1:0

TOTAL TIME: 42 MIN

UNIT COMMISSIONERS

ACCLIMATION

SCO_1000	AIMS & METHODS	11:0
SCO_1002	BSA ORGANIZATIONAL STRUCTURE DEVELOPMENT	9:0
SCO_1004	WHAT IS CUB SCOUTING	12:0
SCO_1003	WHAT IS BOY SCOUTING	13:0
SCO_1007	WHAT IS VENTURING	9:5
SCO_1006	WHAT IS LEARNING FOR LIFE	7:5
SCO_1005	WHAT IS EXPLORING	11:0
SCO_607	WHAT IS SEA SCOUTS	12:5

TOTAL TIME: 1 HOUR 27 MIN

BEFORE 1ST MEETING

SCO_758	COMMISSIONER SERVICE FOUNDATION	4:0
SCO_733	COMMISSIONER STRUCTURE	8:0
SCO_734	ROLE OF THE UNIT COMMISSIONER	6:0
SCO_720	ACCESSING COMMISSIONER TOOLS	6:5
SCO_721	THE UNITS TAB IN COMMISSIONER TOOLS	3:5
SCO_735	CONTACTING UNITS & CAPTURING STRENGTHS/NEED	8:0
SCO_724	ENTERING A SIMPLE ASSESSMENT	5:5
SCO_722	ENTERING A UNIT CONTACT IN COMMISSIONER TOOLS	3:0

TOTAL TIME: 46 MIN

FIRST 30 DAYS

SCO_740	DISTRICT STRUCTURE	5:0
SCO_742	THE DISTRICT COMMISSIONER ROLE	7:0
SCO_743	THE ASSISTANT DISTRICT COMMISSIONER ROLE	11:3
SCO_723	UNIT ASSESSMENT SCORING MATRIX	2:0
SCO_744	MONTHLY COMMISSIONER STAFF MEETING	6:0
SCO_746	JOURNEY TO EXCELLENCE FOR COMM	3:5
SCO_747	UNIT SERVICE PLAN	15:5

TOTAL TIME: 51 MIN

POSITION TRAINED

SCO_727	THE REPORTS BUTTON FOR COMMISSIONER TOOLS	2:0
SCO_725	THE DETAILED ASSESSMENT FOR COMMISSIONERS TOOLS	12:0
SCO_748	SUPPORT ON TIME CHARTER RENEWAL	6:5
SCO_749	COMMISSIONERS TRAINING CONTINUUM & RESOURCES	4:5
SCO_755	UNIT COMM ONBOARDING WORKSHEET ACKNOWLEDGE	1:0

TOTAL TIME: 27 MIN

COUNCIL COMMISSIONERS

ACCLIMATION

SCO_1000	AIMS & METHODS	11:0
SCO_1002	BSA ORGANIZATIONAL STRUCTURE DEVELOPMENT	9:0
SCO_1004	WHAT IS CUB SCOUTING	12:0
SCO_1003	WHAT IS BOY SCOUTING	13:0
SCO_1007	WHAT IS VENTURING	9:5
SCO_1006	WHAT IS LEARNING FOR LIFE	7:5
SCO_1005	WHAT IS EXPLORING	11:0
SCO_607	WHAT IS SEA SCOUTS	12:5

TOTAL TIME: 1 HOUR 27 MIN

BEFORE 1ST MEETING

SCO_758	COMMISSIONER SERVICE FOUNDATION	4:0
SCO_733	COMMISSIONER STRUCTURE	8:0
SCO_734	ROLE OF THE UNIT COMMISSIONER	6:0
SCO_721	THE UNITS TAB IN COMMISSIONER TOOLS	3:5
SCO_735	CONTACTING UNITS & CAPTURING STRENGTHS/NEED	8:0
SCO_752	COUNCIL COMMISSIONER ROLES & RESPONSIBILITIES	10:0

TOTAL TIME: 40 MIN

FIRST 30 DAYS

SCO_720	ACCESSING COMMISSIONER TOOLS	6:5
SCO_724	ENTERING A SIMPLE ASSESSMENT COMMISSIONER TOOLS	5:5
SCO_740	DISTRICT STRUCTURE	5:0
SCO_742	THE DISTRICT COMMISSIONER ROLE	7:0
SCO_743	THE ASSISTANT DISTRICT COMMISSIONER ROLE	11:3
SCO_753	THE COUNCIL COMMISSIONER STAFF	4:0
SCO_754	MEETINGS OF THE COUNCIL COMMISSIONER	6:5
SCO_722	ENTERING A UNIT CONTACT IN COMMISSIONER TOOLS	3:0

TOTAL TIME: 50 MIN

POSITION TRAINED

SCO_738	THE SIX WS OF ROUNDTABLES	8:0
SCO_739	THE ROUNDTABLE ADC & ACC	14:0
SCO_746	JOURNEY TO EXCELLENCE FOR COMM	3:5
SCO_731	COMMISSIONER ADMINISTRATION	4:0
SCO_747	UNIT SERVICE PLAN	15:5
SCO_727	THE REPORTS BUTTON FOR COMMISSIONER TOOLS	2:0
SCO_748	SUPPORT ON TIME CHARTER RENEWAL	6:5
SCO_749	COMMISSIONERS TRAINING CONTINUUM & RESOURCES	4:5
SCO_760	COUNCIL COMMISSIONER ONBOARDING WORKSHEET	1:0

TOTAL TIME: 1 HOUR 1 MIN